


4. Locate yourself on the map.

Note to teacher: Pasting a map of the local area in here will help the children to locate the site in relation to school, home etc.

5. Draw and label different activities happening in the area.



6. Do you have any other thoughts about this area?



Site

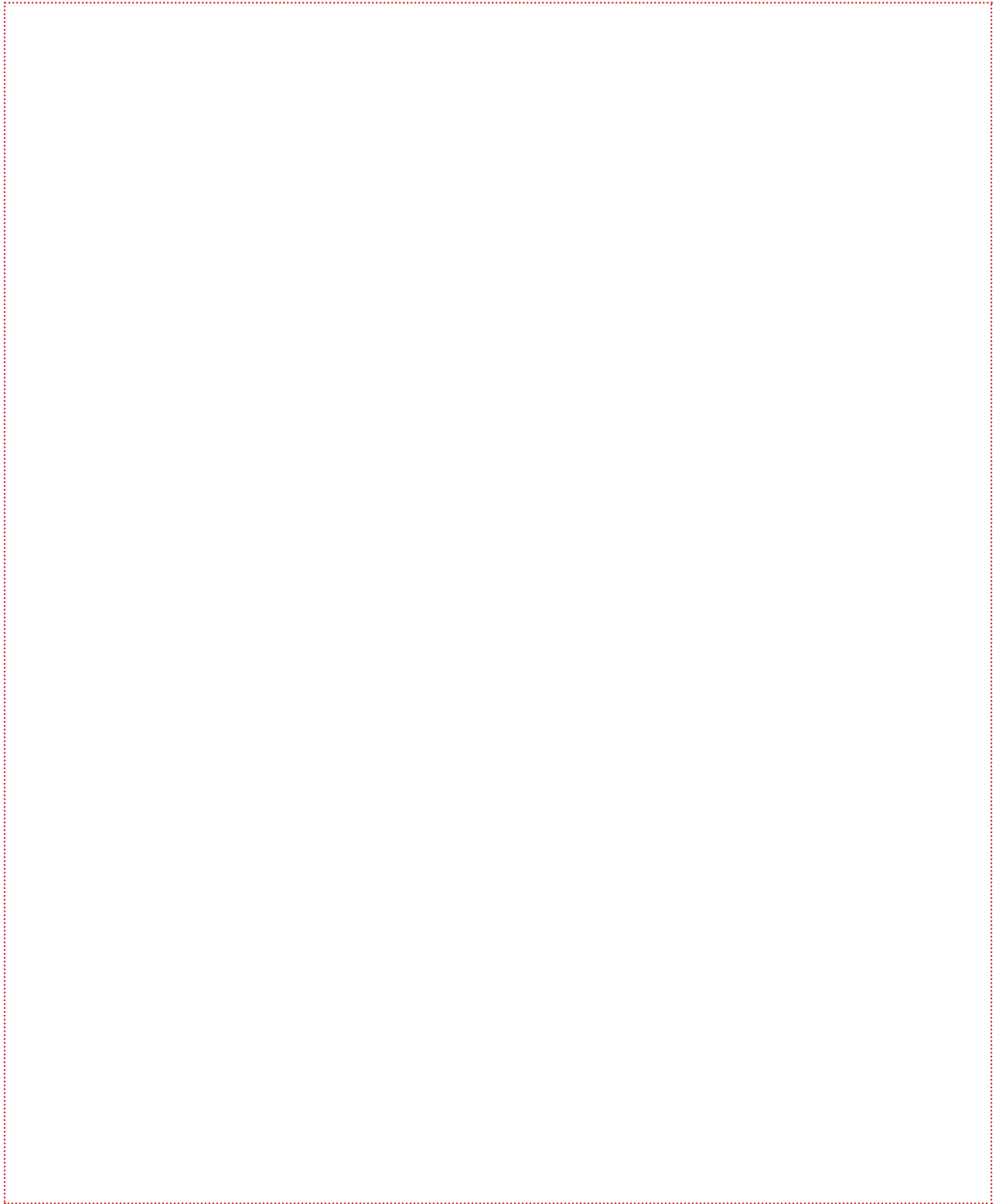
Entering the building

1. On entering the site make a quick 2 minute drawing of what you see in the space.

A large empty rectangular area defined by a red dotted border, intended for a drawing.

2. Draw a freehand plan of the site

Look at the site. What shape is it? Can you see if it is made up of a series of geometric shape, rectangles, squares, curved boundaries, ovals or circles? Mark on the site boundaries roughly in pencil, then sketch in roads railways, rivers surrounding buildings etc.



Teacher tip! Demonstrate and then get your class to try drawing a simple freehand plan of the playground or classroom before the site visit. There is no wrong way to do this and it is just a quick sketch to help them understand the chosen site. Encourage them to label all the roads, shops, trees etc.

3. Now as a class set about measuring the site using tapes, paces, measuring wheels, or children linking arms along the boundary Etc.

3b What is the character of the area?

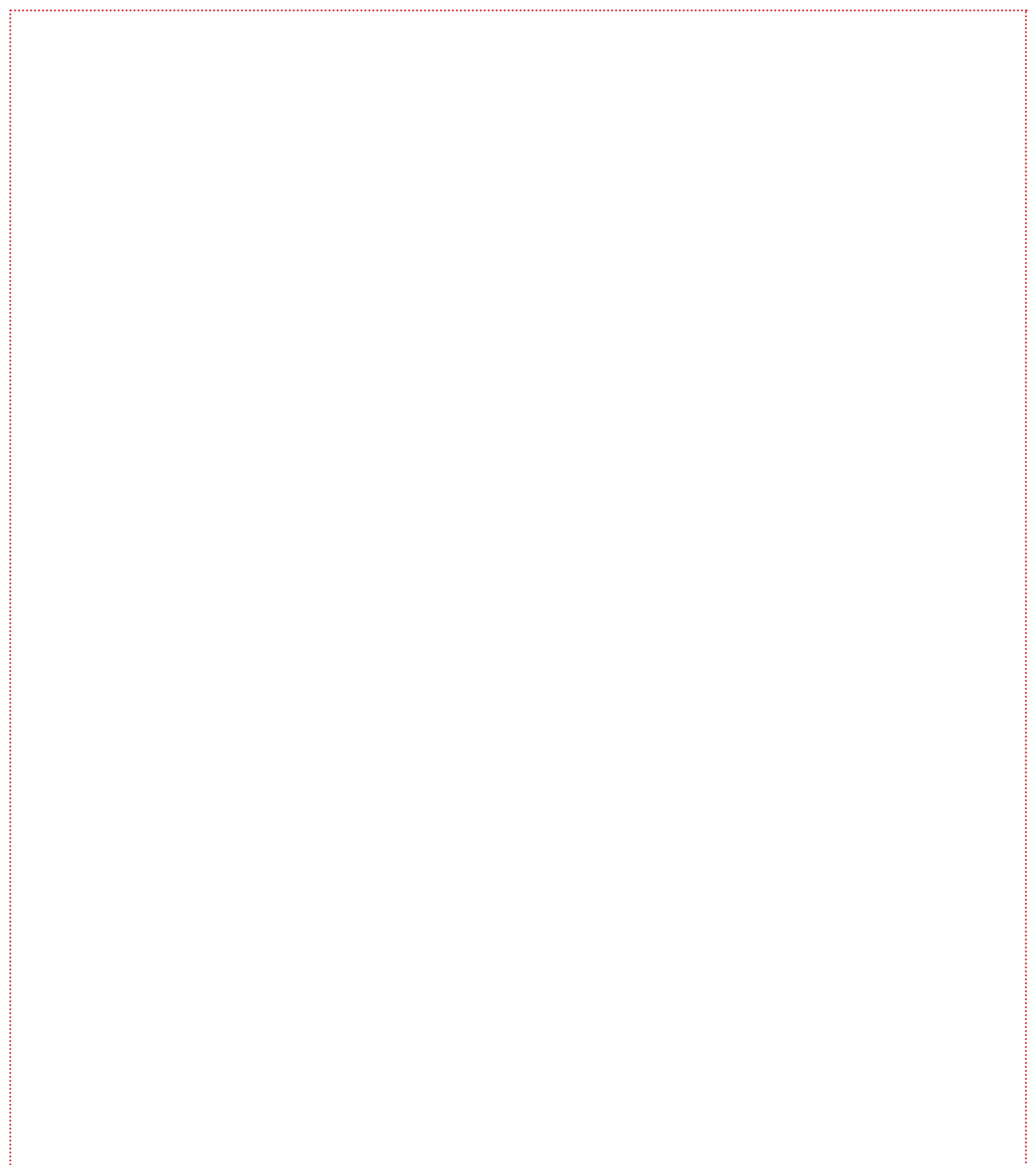
How large is this site?

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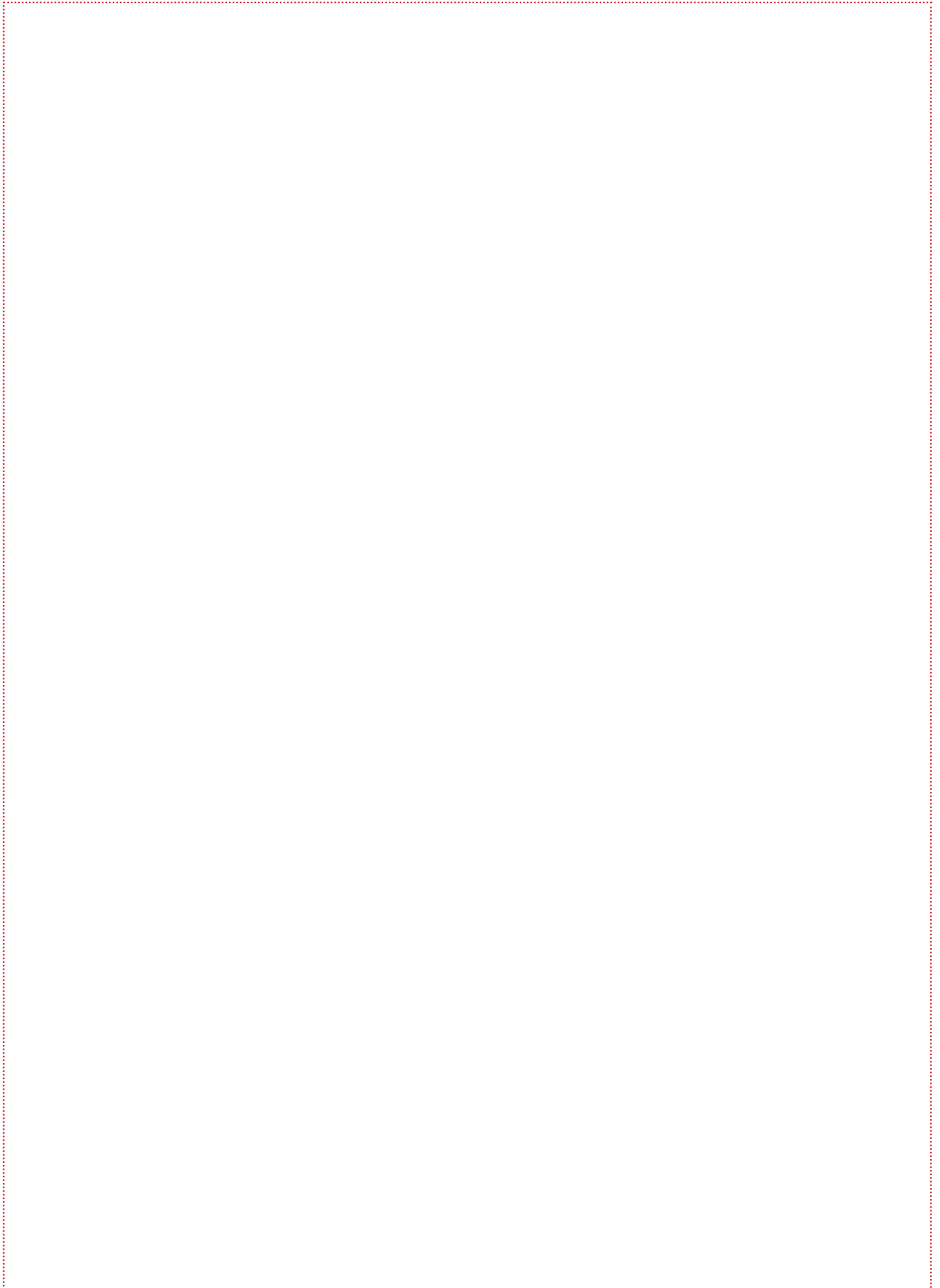
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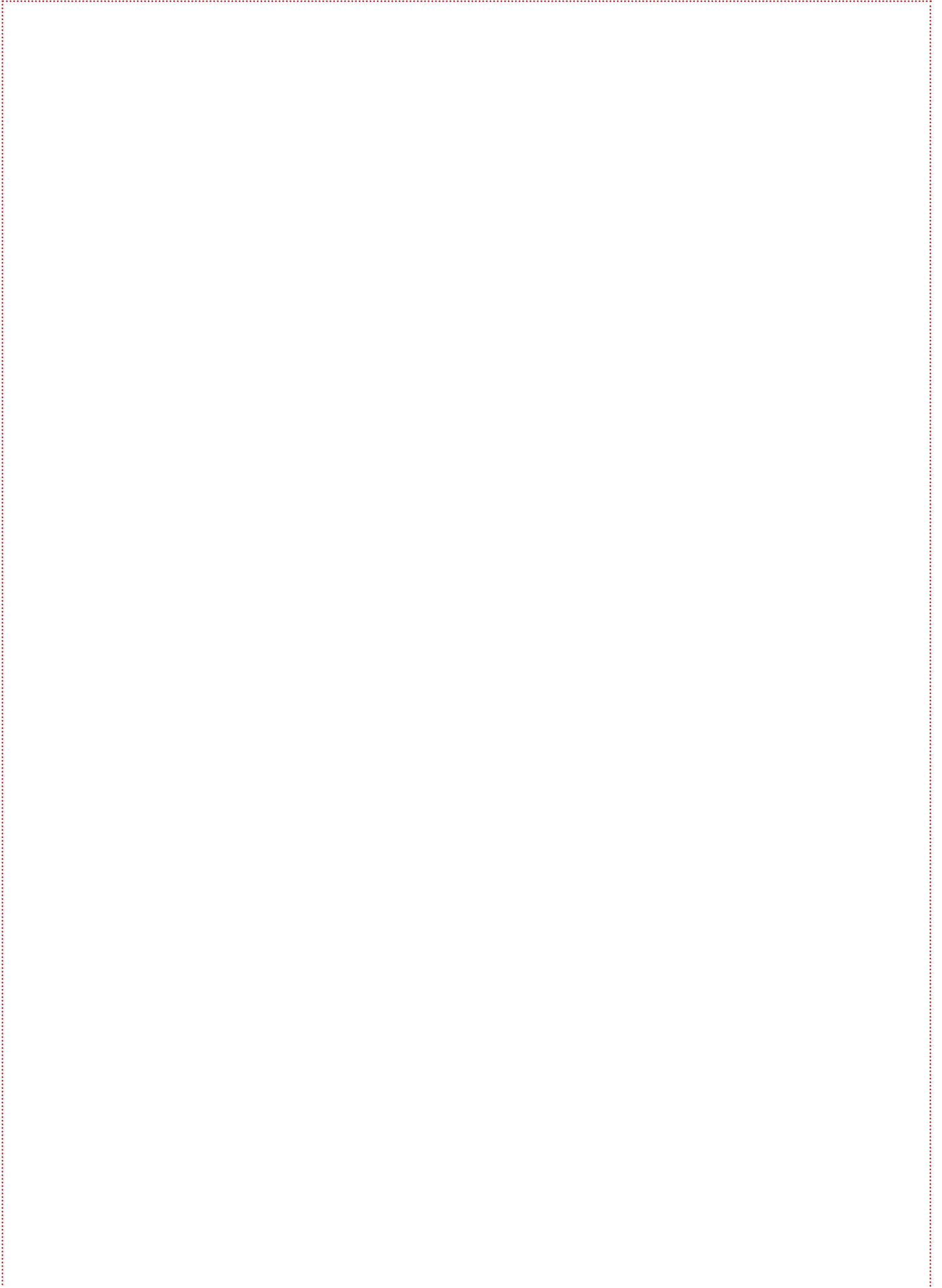
4. While you are at the site do a sketch layout, showing where the different stadiums could be placed on the site.



5. Before you leave take some photographs of the site which you can use in the next Step and use the Doodle pages to sketch some initial ideas for designs.



Doodle page



Doodle page

